

# Strain Visualization Microsensor based on Moiré Fringes



Team 9 (sddec20-9)

Christian Tanberg , Parvaraj Bhatt, Ki Jun Shin, Matthew Thies

Email: [ctanberg@iastate.edu](mailto:ctanberg@iastate.edu)

# Project Statement

Due to the large amount of large structure used, such as buildings and bridges, new ways of determining strain is needed. A possible solution for this problem is the development of strain visualization microsensor based on moire fringes.

# Purpose

- Accurately indicates if the member of a structure is under too much strain
- Cheap for utilization in many places - less wiring and power needed
- Usable on large structures - buildings or bridges
- Easy to see if maintenance needs to be done on the structure
- Effective enough to prevent the collapse of a structure

# Deliverables

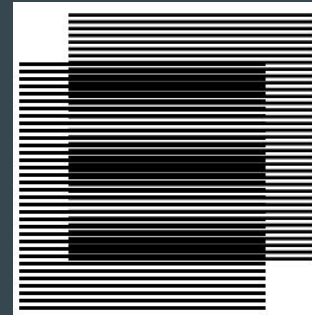
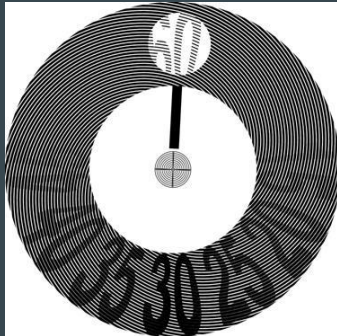
- MATLAB program simulation
  - Two gratings (patterns) - Number grating and line grating
  - Moire fringe pattern
  - Able to show strain level
- Last semester
  - Building the gratings with optical lithography but changed to MATLAB due to COVID

# Benefits

- No electrical equipment to view moire fringe pattern
- Easy to read and understand
- Can be viewed in isolated environments
- Grating manufacturing cheaper

# Moire Fringes

- Moire Fringes are patterns that can be produced when opaque patterns with transparent gaps are overlaid on a similar pattern that is displaced, rotated, or slightly pitched
- Moire Fringes can produce geometrical design that when added together create a new image
- Their application includes (airplane body inspection, measurement of shape and three-dimensional displacement, measure of strain on semiconductor devices)



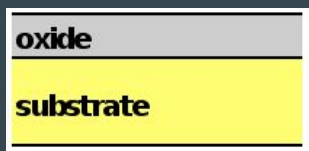
# Fabrication Process

We had planned to use optical lithography as our method of fabricating the moire fringe filter. Why?

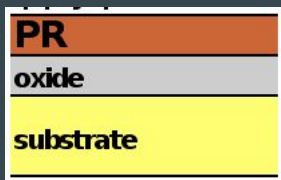
- A method that could create very small patterns (down to the micrometer)
- We needed two gratings to be produced inexpensively
- The process is relatively quick

# Fabrication Process

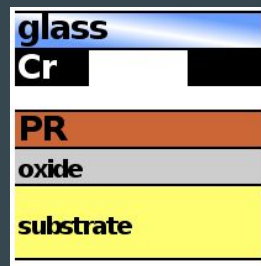
Steps the optical lithography process would follow



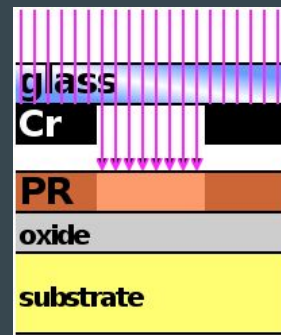
Prepare wafer



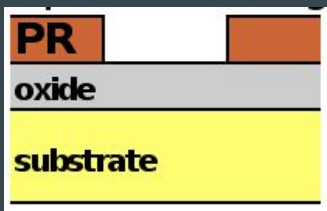
Apply photoresist



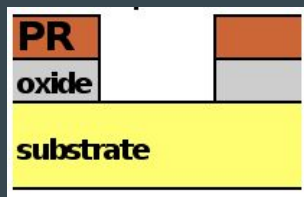
Apply photomask



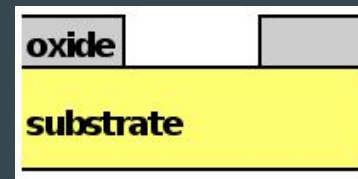
Expose UV light



Remove exposed photoresist



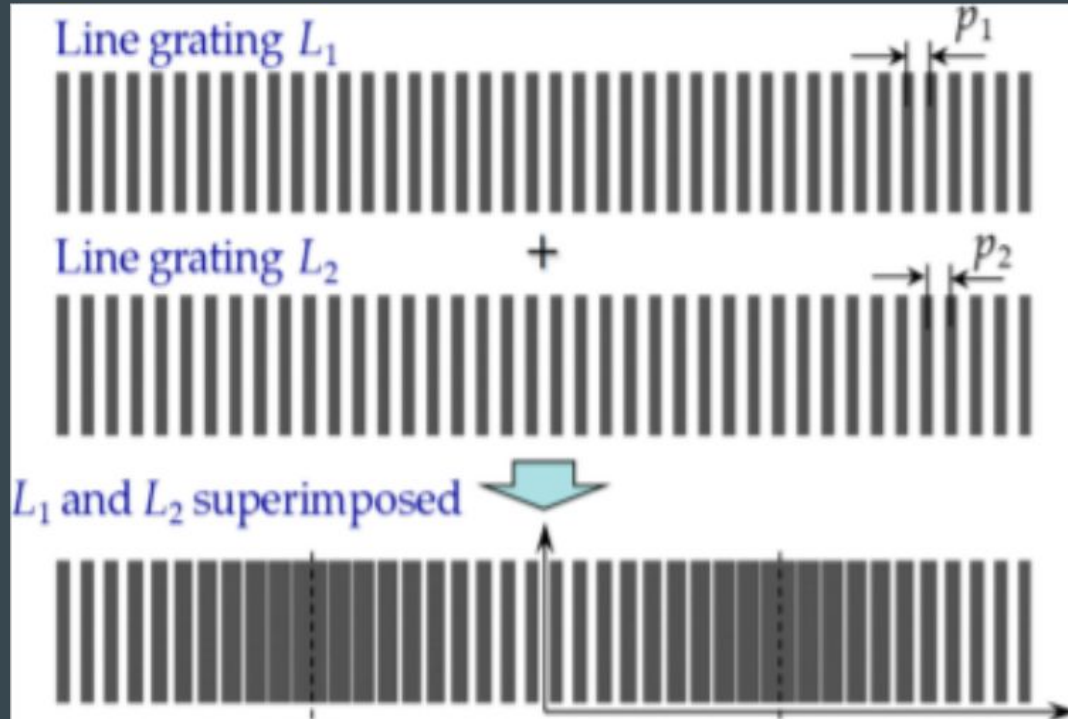
Etch exposed oxide layer



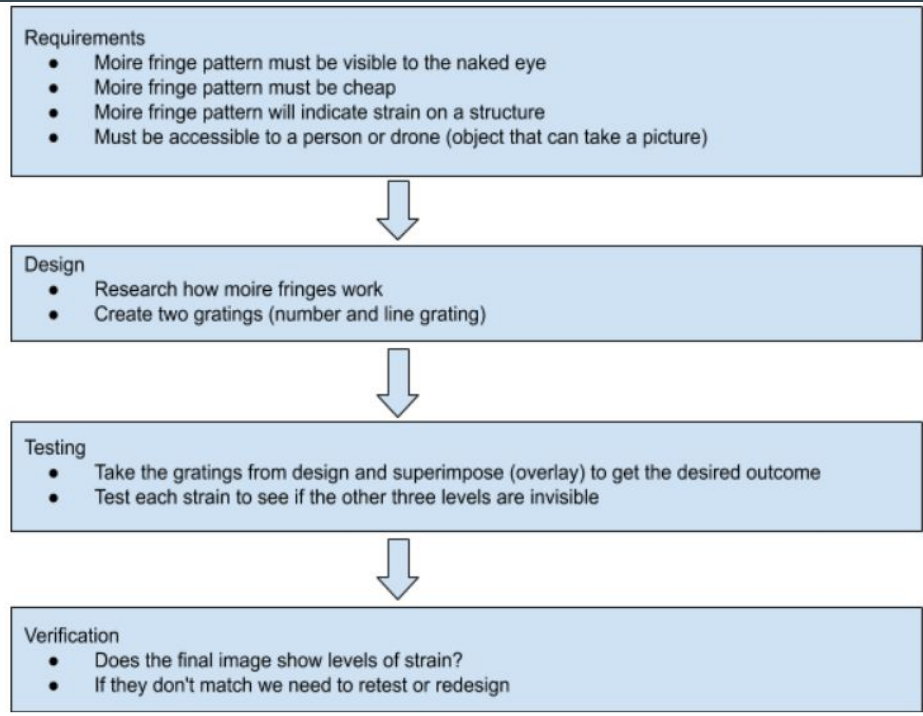
Remove remaining photoresist

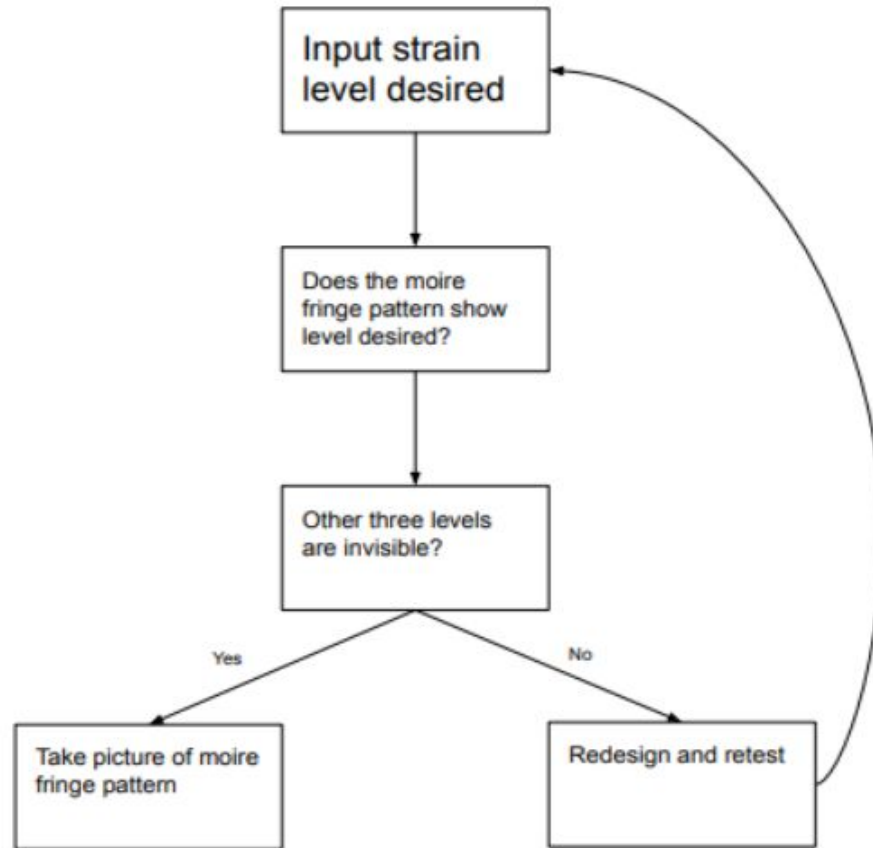


# Fabrication Result



# Development Process



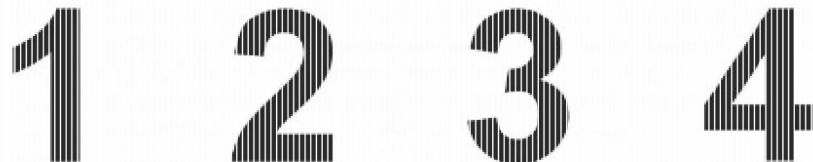


# Number (Bottom) Grating

- Rectangular grating that goes on bottom and would stay in place
- Original image is four black numbers with white background
- Vertical white lines go across image with intervals of certain distance (pitch)

A white rectangular box containing the black numbers 1, 2, 3, and 4 in a sans-serif font, spaced evenly across the width of the box.

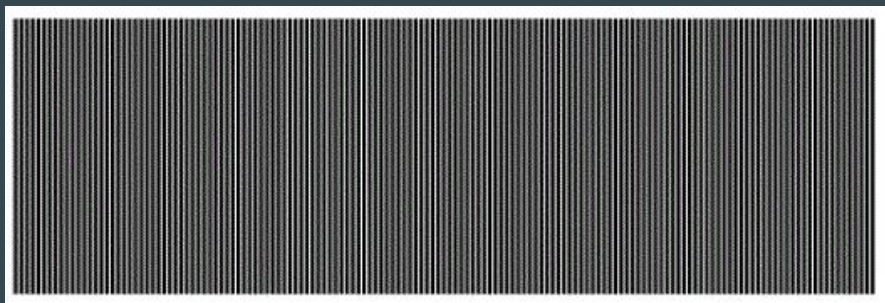
1 2 3 4

A white rectangular box containing the black numbers 1, 2, 3, and 4. Each number is filled with a vertical grating pattern of thin black lines, with the original number shape visible through the lines.

1 2 3 4

# Line (Top) Grating

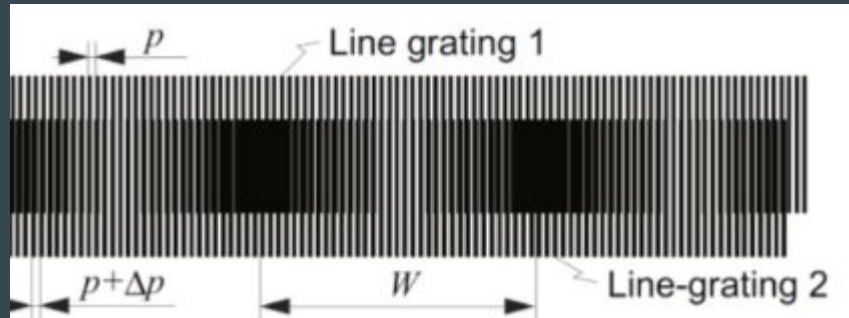
- Rectangular grating that is on top and slides across the bottom
- Original image is a plain white background
- Vertical black lines go across the image with a different pitch



# How we designed the patterns

- In the code, we keep the thickness of the lines same
- Bottom grating and top grating pitch are different

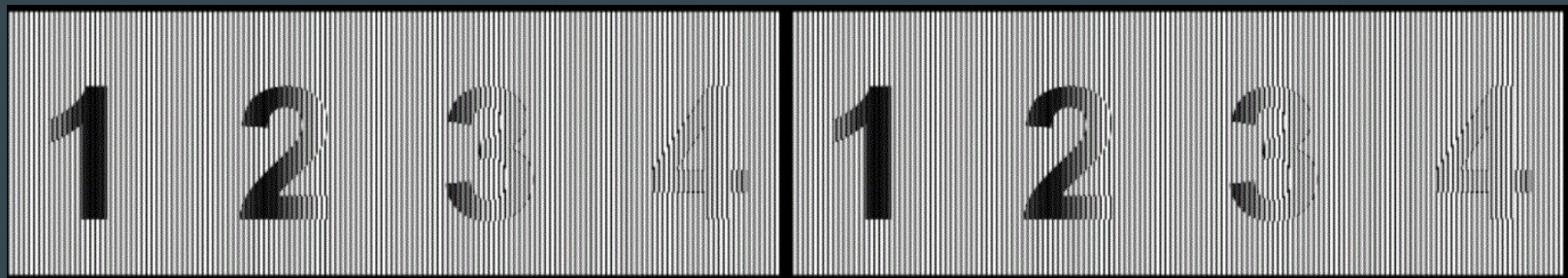
$$W = \frac{(p + \Delta p)}{\Delta p} * p \quad p \text{ is the pitch (distance between lines + thickness of line)}$$



# How we designed the patterns

- Selection of distance was based on formula below
- W value decided by length of image 467 used 934
- P value was selected by us to be 5.25 (4 + 1.25)
- By calculation  $p + \Delta p$  is 5.3096 (4.0596 + 1.25) - 467
- Used 5.279677 (4.029677 + 1.25) - 934

$$W = \frac{(p + \Delta p)}{\Delta p} * p \quad p \text{ is the pitch (distance between lines + thickness of line)}$$



# How the Moire Fringe pattern works

- The number grating is on the bottom - not moving
- The line grating is on the top and slides across - moving
- As the structure experiences strain the patterns will shift past each other revealing a new level of strain
- Each number represents a different level of strain experienced for example level 1: is the resting state, level 2: under minor strain applied, level 3 moderate strain applied, level 4 extreme strain applied.



# Testing

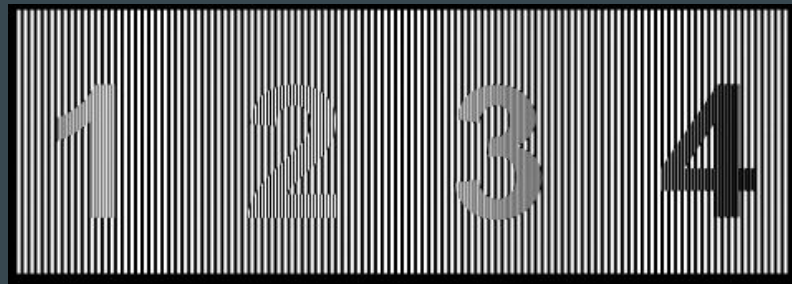
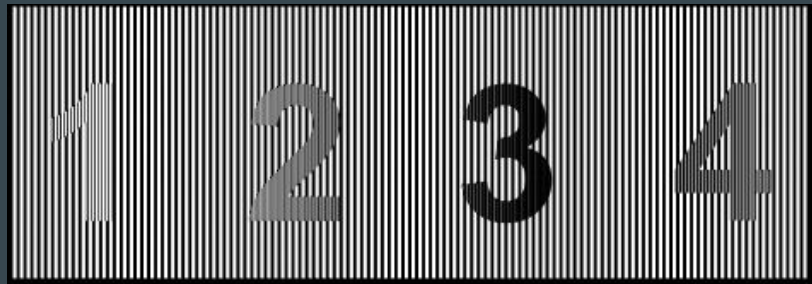
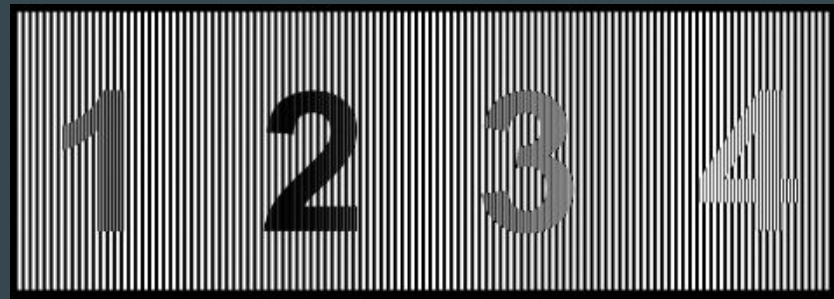
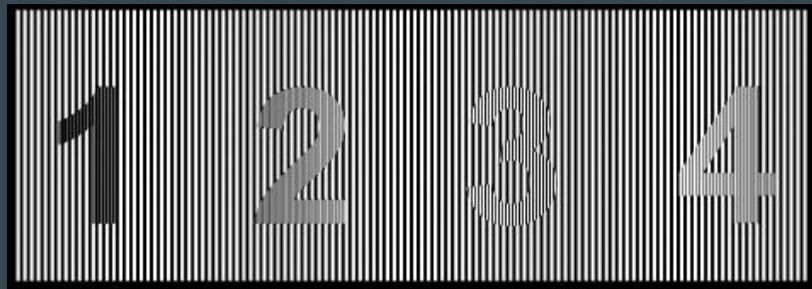
1 2 3 4

1 2 3 4

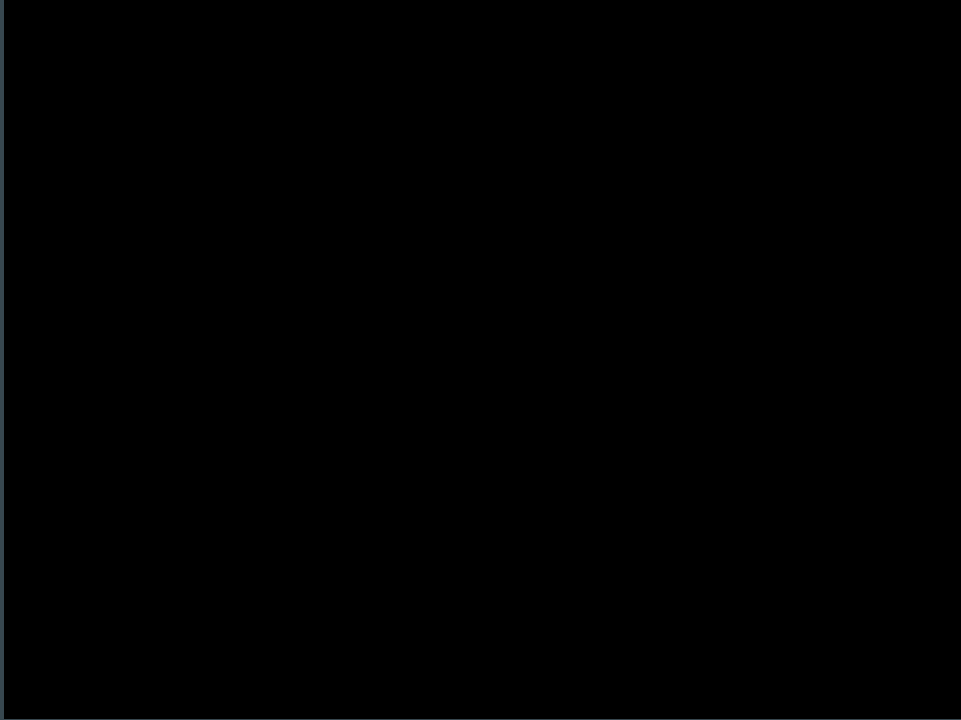
1 2 3 4

1 2 3 4

# Testing

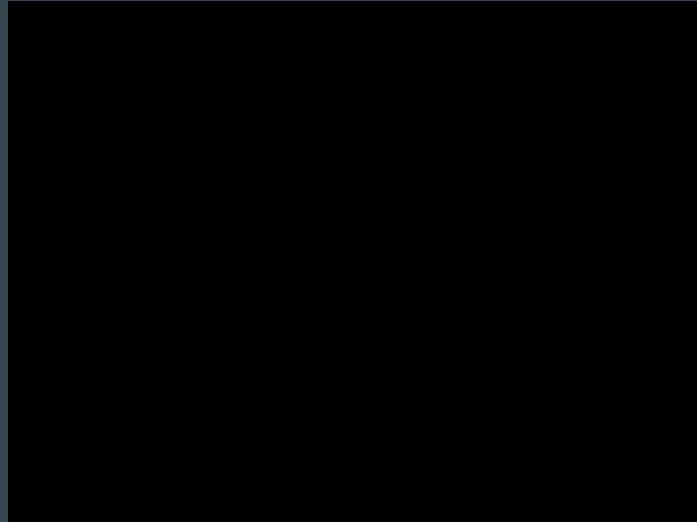


# Demo Code



# Why we choose these values

- We chose four levels because we wanted a resting state, minor strain, moderate strain and extreme strain/possible collapse
- It could be chosen to be any number, letter or symbol
- Our code can allow a different scale if desired (ex. 1-3 or A-D)



# Challenges

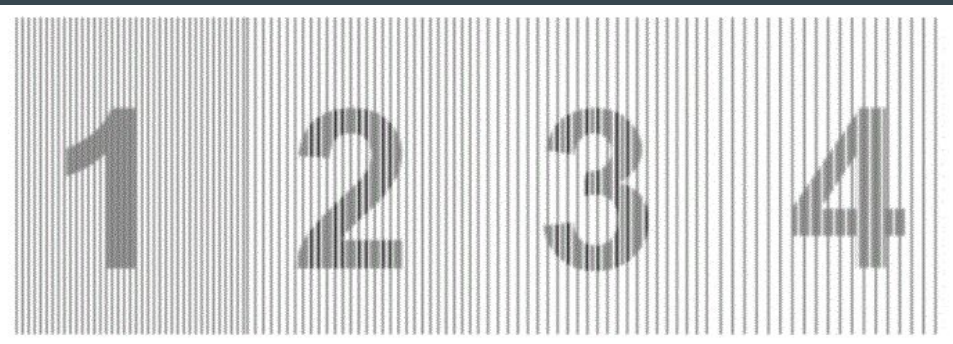
- Coding challenges
  - Finding a function in MATLAB that would save the images without distorting the pattern
  - Finding a geometrical pattern that would produce the moire fringe effect
  - Lack of knowledge in coding
- Weren't able to meet in person to work with each other
- The change in deliverables due to the switch to an online format
  - Switching from building a physical product to an online simulation

# Intended Users

- Our intended users would be civil engineers, maintenance technicians, building developers. Any industry that is responsible for maintenance or quality control

# Failed designs

- First try using a horizontal line pattern
  - We planned to shift the patterns together horizontally meaning we needed the pattern to be vertical vs horizontal
- Second try unable to get moire fringe effect due to wrong MATLAB function
  - We used the multiply function that would combine the images instead of superimposing them correctly



**Thank You!**